

Music Cognition/Perception

85-756 (Graduate) Music and Mind: The Cognitive Neuroscience of Sound 9u





Core Courses A specific set of core courses will be identified by the Graduate Advisory Committee in consultation with each student on the					60 units	und and experience At least 24 units will
courses in th	e School of M		ourses in Computer	Science or Electrical and Computer Engin		
When?	Grade?				Units	
	_					
	_					
	_					
	_					
Support	Courses				36 units	
				t repeat courses previously taken as an une and support courses may include thesis re		Mellon or elsewhere. Courses fulfilling
When?	Grade?				Units	
					—	
					_	
					_	
					_	
Performance/Capstone Thesis					18 units	
When?	Grade?	Title			Units	
<i>,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,</i>		57-971 Performance/The	esis		18	
						
		logy Seminar		ology are required to pass Sound and Musi	4 units	and the second s
Candidates i	or the School	of Music Master of Science degree	in music and techn	ology are required to pass Sound and Musi	c Computing Seminar every se	mester of residence in the school of Mus
When?	Grade?				Units	
		57-970 Sound and Music		<u>l</u>		
57-970 Sound and Music Computing Seminar 57-970 Sound and Music Computing Seminar					<u>1</u> <u>1</u>	
57-970 Sound and Music Computing Seminar 57-970 Sound and Music Computing Seminar				<u>1</u> 1		
Elective	Courses		1 8		_	
Elective	Courses				26 units	
When?	Grade?				Units	
	_					
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TOTAL	UNITS: 1	144				
Iusic and Techr						
gy courses. For	example, the	re are several excellent graduate con	urses on Machine I	Music, Computer Science, and Electrical learning offered by various departments a	Carnegie Mellon. Any of these	e courses can be taken, even though they
		e will help you select courses.	ergraduate course ii	sting. Courses, including graduate course	s, are listed in the University So	chedule of Classes (with link to short co
Music System			Ou	85-785 Auditory Perception:		var.
Introduction to Computer Mus		usic ad Information Processing	9u 9u	57-377 Psychology of Music Music Theory	,	9u
		ament Building	10u	57-441 Analysis of 19th Cen		9u 9u
Signals and Sy			12u	57-442 Analytical Technique		7u
Digital Signal Processing Digital Communication and Signal Processing System Design			12u		57-605 Theory and Analysis for Graduate Students 57-760 Schenker Analysis	
Advanced Digital Signal Processing			12u 12u	57-934 Advanced Analytic 7	57-934 Advanced Analytic Techniques 9u	
Image, Video, and Multimedia			12u	57-968 20th Century Technic	57-968 20 th Century Techniques 6u	
formation Retrieval Machine Learning for Signal Processing			12u	57-954 Shaping Time in Per Music History	rormance	9u
Multimedia Databases and Datamining			12u	57-606 Music History for Gr	57-606 Music History for Graduate Students 1 9u	
Learning 1 or 10-701 Intro to Machine Learning			12u	57-609 Music History for Gr 57-209 The Beatles	aduate Students 2	9u 9u
5 Intermediate Statistics			12u 12u	79-345 The Roots of Rock a	nd Roll, 1870-1970	9u 9u
/Recording/Inst	trument Desig	gn		Composition		
3 Electroacoustics 7 Sound Recording			12u	57-141 Elective Studio (Con 57-258 20 th and 21 st Century		var.
Sound Editing and Mastering			би би	57-258 20 st and 21 st Century 57-27x Orchestration	recilliques	би би
Multitrack Recording			9u	Performance		
Environment I	 Acoustics a: 	nd Lighting	9u	57-1XX Elective Studio		var.

57-969 (Graduate) Score Reading/Keyboard Harmony 57-xxx Technologically-assisted performance independent study

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var.